

Mahtomedi Baseball Tournament Rules

National Federation of High School Rules shall govern play, except where modified in this document. These rules are in accordance with MSF, MBT, and MYAS state rules

All coaches must have team roster and birth certificates available for inspection. Any team found to have used an ineligible player will be immediately disqualified from competition

No outside coolers will be allowed on or near Mahtomedi Fields. Mahtomedi Youth Baseball does not charge a gate fee and encourage visiting fans and parents to utilize our concession stands

1. All teams must be community-based. No All-star teams allowed. 'A or (AAA)' brackets are for skilled teams which compete in an 'A' league or 'A-level' tournaments. 'B (or AA)' brackets are for teams which are less competitive than 'A' teams and compete in 'B-level' leagues or 'B' tournaments. This 'B' bracket is meant for 2nd or 3rd teams from a community or for teams from small communities which do not compete at the 'A' level (2nd teams from a community can still be 'A' teams).
2. Age: USSSA age classifications will be strictly followed. Age on May 1, 2007 determines player age classification.
3. **Each team must furnish a new ball for each game played.**
4. Official tournament schedule is the Pool Play / Bracket board posted at the Tournament Headquarters. Check this continually for any changes. It is your responsibility to keep abreast of all changes affecting your team's play.

In case of rain delay: check in at the Tournament Headquarters.

5. Home teams shall be determined by coin toss.
6. A 10 minute grace period is allowed for a team's first game of the tournament. Game time is forfeit time for all remaining games.
7. Game Length / Time Limits in Group Play:
 - 10, 11 and 12's: 6-inning games / 1-hour 45-minute time limit. No new inning shall begin after 1-hour 45 - minutes of play providing at least 4 innings have been played.
 - 13: 7-inning games / 2-hour time limit.
No new inning shall begin after 2 hours of play.

There is no time limit on Championship games.

8. Ten-run rule: The 10-run rule is in effect throughout the entire tournament.
 - 10, 11, & 12: Games shall end at the conclusion of 3 ½ innings (home team) or 4 innings (visiting team) if the score differential is 10 or more runs.
 - 13: Games shall end at the conclusion of 4 ½ innings (home team) or 5 innings (visiting team) if the score differential is 10 or more runs.
- 15-run rule: All games will end after 2½ innings (home team) or 3 innings (visiting team) if the score differential is 15 or more runs.
9. Suspension of games: If any portion of the tournament is unplayable due to inclement weather, the tournament director reserves the right to do whatever is necessary to complete the tournament, including but not limited to the changing of the tournament format and shortening or cancellation of games. The final decision shall be reached by the Tournament Director.
10. Field Dimensions (Pitching/Base Distance Guidelines)
 - 10 & 11 (46 feet/ 60 - 65 feet)
 - 12 & 13 (52 - 54 feet/ 70 - 75 feet)
 - 14, 15 (60 feet 6 inches/ 90 feet)

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11. Umpires: 1 certified umpire will be used in all games, except semi-final, 3rd place, and championship games; for those games two certified umpires will be used
12. Bat Restrictions: No bat restrictions for 13 and under age divisions
13. Base Running
 - 10 and 11 and Under Modifications:
Leading off/stealing:
 - 10: Base runners may not leave the base until the ball crosses home plate.
 - 11: Base runners may not leave the base until the ball leaves the pitchers hand.

Penalty: If the runner leaves too soon – dead ball, base runner is out.

Dropped third strike: On a dropped third strike, the batter is out; base runners may advance at their own risk. The ball remains live.

12 & 13: MSHSL/National Federation Rules apply to leading off, dropped 3rd strike, baulks, etc.
14. All teams must wear numbered jerseys of identical color. No metal cleats or spikes at 10, 11, and 12 age groups. Metal cleats may be worn at 13U and older age divisions.
15. Free substitution and continuous batting order will apply for 10 – 13 age divisions. Exception pitchers may leave game at any time, but only return once to pitcher position per game.
16. Pitching Restrictions:

Teams must keep track of innings pitched during each game. Coaches should verify the innings pitched with umpire at the end of each game. **Umpire card becomes official record of pitcher's innings.**

Innings Pitched Restrictions – Pool Play

 - 12U – 3 innings / game; 6 total innings / pool play
 - 13U – 4 innings / game; 9 total innings / pool play

Innings Pitched Restrictions – Bracket Play

 - 12U – 3 innings / game; 6 total innings / bracket play
 - 13U – 4 innings / game; 7 total innings / bracket play

Total innings pitched per day can not exceed 6 innings at 12U and 7 innings at 13U. This rule dominates all other pitching rules.

One pitch in an inning constitutes an inning pitched.

Curve balls not allowed in 10 and 11 age divisions.

Balks: High School rules apply to 12, 13 & 14 & 15.

Two trips to the mound are allowed per pitcher in a game for 10, 11, 12 & 13-under age groups. On the second trip the pitcher must be removed from the pitcher position.
17. Courtesy Runners: A courtesy runner will be allowed for catchers and injured batters in all divisions. The runner will be the last player to make an out.
18. Minimum Number of Players: Each team must start the game with 9 players and if due to injury or illness may finish with 8. The affected spot in the batting order is an out. A team reduced to less than 9 players due to ejection shall forfeit.
19. Only individuals listed on the “official tournament roster” may occupy a position on the bench. Exception: one scorekeeper may also occupy the bench.
20. No protests. Umpire decision is final.

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21. Any player, coach, or manager ejected from a game for an unsportsmanlike act shall be prohibited from participating in any remaining contests in the tournament. Any parent or fan ejected from a game will not be allowed at any tournament fields for the remainder of the tournament.
22. There shall be no smoking or consumption of alcoholic beverages in, near, or adjacent to any tournament facility.
23. **Bracket Play Determination and Pool Play Tie Breakers are provided in a separate document.**

Any unanticipated disputes will be resolved by the Tournament Director. Tournament Director will issue final decision and determine tournament bracket play. In the event that the Tournament Directors are not available, the Field Site Coordinators have full authority to make final decisions required to complete games and keep the tournament running.

2007 Tournament Headquarters will be located at the Quad Fields. Tournament Directors Kevin McKay (651-373-6718) and / or Herb Gibson (cell #: 612-419-1987) will be at this field.

All teams must check in at the Tournament HQ before or immediately after their first game